

STATE BOARD OF COMMUNITY COLLEGES
Request for State Board to Create Positions

Request: The State Board is asked to approve the creation of 4 grant funded EPA positions in the Economic Development Division.

- Grant Director (Position #65035963)
- Curriculum Developer (Position # TBD)
- E-Learning Developer (Position # TBD)
- Virtual Reality Developer (Position # TBD)

Background: On September 2, 2022, the US Department of Labor Economic Development Administration (EDA) awarded the NC Community College System \$16.4 million to advance life science careers among NC's underserved and Latino populations, to recruit and train individuals to be biomanufacturing industry trainers and grow capacity of ten consortium colleges heavily involved in serving the state's life science industry. To manage and monitor this important three-year grant, 4 positions were as part of the grant proposal to EDA.

Rationale:

Grant Director: The primary function of this new position is to work with the consortium colleges to manage and monitor budgets, collect data, act as the point of contact for EDA's loan officer, create update presentations and reports to system office leaders and to develop and submit reports as required by EDA. In this role, the Grant Director will have responsibility for all EDA required reports, monitor college budgets, assisting and providing necessary reports to system office business staff, providing guidance to colleges on budget modifications, and to assist in developing sector partnerships per the proposed outcomes of the grant. The Grant Director will meet with the individual colleges to monitor programs on outcomes and ensure consortium colleges are partnering and collaborating. The position reports to the Associate Vice President, Customized Training, BioNetwork, and Sector Partnerships.

Salary: Recommended \$90,000 base salary (per Grant Budget)

Curriculum Development Positions:

The primary functions of these new positions are to work with the consortium colleges and BioNetwork to assess training gaps and needs, develop new courses or enhance existing life science training courses. The Curriculum, e-learning, and virtual reality developers will meet with industry representatives and the individual colleges to assess their training needs. Over the three years of the grant, it is anticipated that a minimum of ten courses will be created or enhanced to take advantage of current Virtual reality or online applications. These new and enhanced courses will expand our colleges' ability to meet industries' training needs and provide more flexibility to students and workers. These positions will report to the Executive Director of BioNetwork.

Salary:

Curriculum Developer - Recommended \$90,000 base salary (per Grant Budget)

E-learning Developer - Recommended \$65,000 base salary (per Grant Budget)

Virtual Reality Developer - Recommended \$65,000 base salary (per Grant Budget)

**Actions are subject to the approval of OSBM and consultation with the NC General Assembly's Commission of Governmental Operations (per G.S. 120-76.1). The funding period of the grant award letter is September 2, 2022 - January 1, 2026.